Problem exploration: strategies, methods, difficulties, good and bad experiences, outcomes.

Strategies:

Agile

Methods:

Scrum

Structured Method --

characteristic

1. Clarification of development goals
2. Phased development
3. Development document standardization
4. Structured design method

limitation

1. Long development cycle
2. Difficult to adapt to changes in demand
3. Little consideration of data structure

Difficulties:

1. Difficulty in communication in requirement research
2. Difficulty in different time zones
3. Not so much previous experience on such a project
4. A new team that members are not familiar with each other's advantages and disadvantages
5. Not familiar with medical /pharmaceutical language and knowledge

Good experiences:

1. multinational collaboration
2. Project & Team management skill
3. Have experience from other front-end projects.
4. having an opportunity to combine front-end and back-end skills in a real-life project

Bad experiences:

1. As we are at the very beginning stage of ur project, we haven’t really run into problems or difficulties.

Outcomes: